



GAMING GUIDE



PREMIER GAMING IN A VENETIAN PALAZZO



*With the authorization of Ridotto
in 1638, Venice gave Europe its
first gaming houses.*

Welcome to The Venetian Resort-Hotel-Casino. This guide is provided to assist you with questions you might have about gaming in our state-of-the-art casino.

Here you'll find all the information needed to learn such exciting games as Craps, Pai Gow Poker, Baccarat, Blackjack, Roulette, and more. Please read through each section completely to acquaint yourself with the rules and regulations for each game. Once you've learned how to play the games you choose to play, it will make for a better gaming experience.

Your Venetian gaming experience can be even more rewarding if you choose to become a member of **The Venetian Players Club**. **The Venetian Players Club** Card makes you eligible for a variety of benefits including invitations to special events, invitations to casino promotions, special rates on rooms, food, beverages and more. To receive your complimentary membership, please sign up at www.venetian.com/vpc.

We hope you will find this guide informative; however, a guest of The Venetian should always feel free to ask questions. When you are at The Venetian and require assistance, please do not hesitate asking any of our casino staff, including the dealers.

SLOTS



The Venetian offers a wide variety of slot machines. Our slots range in denomination from 5c to \$500. Slot machines that are \$1 or above operate on tokens, which can be purchased from any Slot Cashier booth on the casino floor, the Casino Cage, dollar carousels, or change attendants who circulate on the casino floor. For immediate service, all of our slots are equipped with bill acceptors that allow you to purchase tokens in the form of credits on your machine without leaving your seat.

The Venetian Resort-Hotel-Casino offers many unique game themes and MEGA Jackpot progressive machines. The highest progressive jackpot prizes range from hundreds of dollars to more than \$10 million. A large variety of exciting multi-line, multi-coin, interactive bonus screen games are also offered. The Venetian slot Team Members of the floor will be happy to show you how to play any of the slots or answer any questions you may have. All machines offer one of two methods of instructions. Interactive help screens and written instructions on the glass are offered on video machines for your convenience.

Don't forget to join the Venetian Players Club before you play your favorite slot machines. Once enrolled, simply insert your Venetian Players Club card into the card reader and start earning points. Points can be redeemed for cash back and can also earn you valuable complimentary services. It's our way of recognizing and rewarding our valued players every time they play.

To join today, stop by our conveniently located Venetian Players Club booth and ask any Venetian Slot Team Member to assist you with your club sign-up – the privilege is ours!

BACCARAT



Baccarat (pronounced Bah-ka-rah) has long been among the most popular casino games in Europe and Latin America, and, contrary to its appearance, is probably the simplest game to play.

The object of baccarat is to bet on one of two hands, the one you think will come closest to nine. Nine is the highest hand. Ten value cards have zero value. Aces always count as one.

If the cards dealt total more than nine on either hand, they acquire the value of the second digit. Example: 10=0 17=7 20=0 23=3.

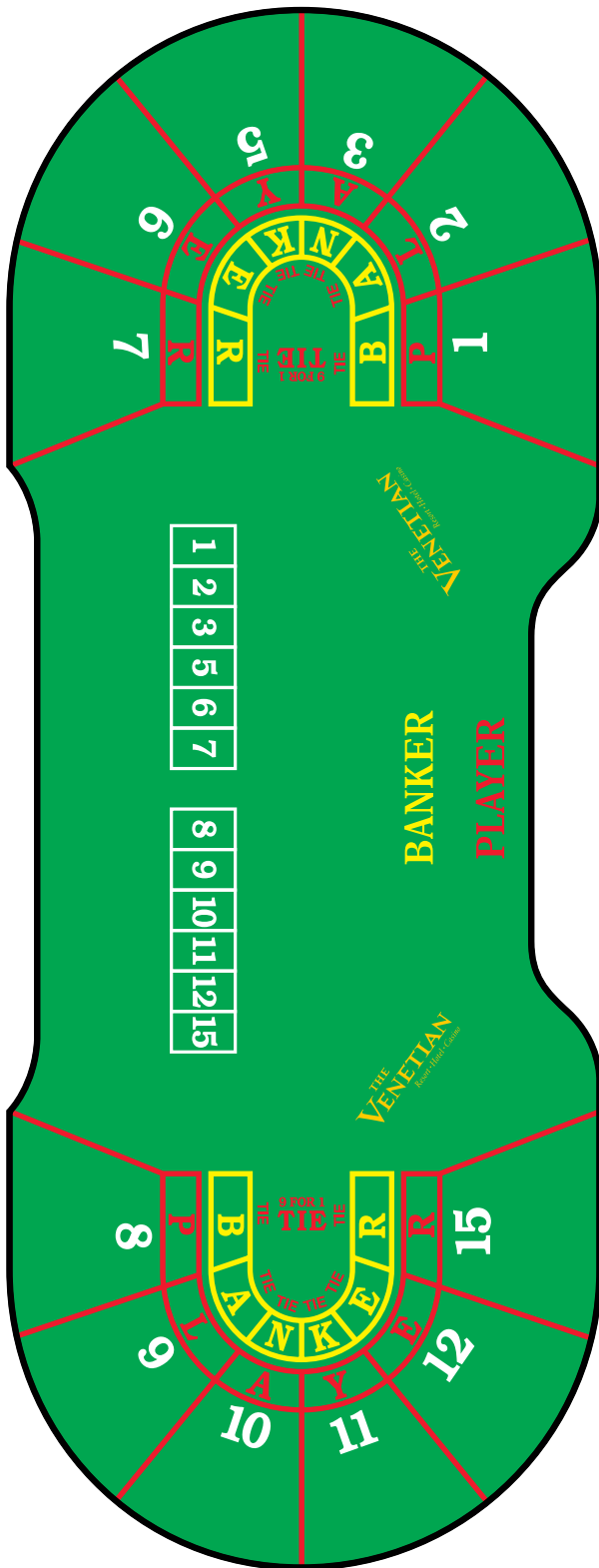
The shoe holds eight decks of cards. It is passed around the table from player to player, counter-clockwise, every time a player hand wins.

This encourages each player to take an active part in dealing the game. Before cards are dealt from the shoe, everyone places their bet on the side they think will win (Banker or Player). The player with the shoe then deals four cards alternately. Two are designated Player cards; two are designated Banker cards. The croupier announces the total of each hand and, if the rules require, will call for a possible third card for either side. (See chart.) The winning third card for either side is announced, losing bets are collected and winning bets are paid even money.

All winning bets on the bank side are assessed a five percent commission. The croupier will keep a running account of your commission which must be paid at the completion of the shoe (you may pay your commission anytime during the game).

There is one other bet called the "tie." You are betting that both the player and banker hands will tie. If they tie, you will be paid 9 for 1.

We invite you to sit down at any of our baccarat games where our dealers will be glad to show you the game and answer any further questions.



Basic Rules to Remember:

1. If banker and/or player hand has a total of eight or nine on first two cards, no further cards are drawn.
2. Player hand having zero to five must draw one card. Player hand having six or seven must stand.
3. Banker hand stands or draws one card as directed by the chart.

Mini-Baccarat offers the same excitement and fun that baccarat does. The same rules apply as in baccarat. In Mini-Baccarat, the croupier is the only person permitted to deal the cards.

Player Hand Third Card Rule

When a player's first two cards total:	Player's hand:
0-1-2-3-4-5	Draws a card
6-7	Stands
8-9	Natural stands

Banker

When banker's first two cards total:	Draws when player's third card is:	Does not draw when player's third card is:
0-1-2	Banker's hand always draws on a two-card total of 0-1-2	
3	1-2-3-4-5-6-7-9-0	8
4	2-3-4-5-6-7	1-8-9-0
5	4-5-6-7	1-2-3-8-9-0
6	6-7	1-2-3-4-5-8-9-0
7	Stands	
8-9	Natural stands	

BLACKJACK



Blackjack, or 21, is one of the most popular card games played at The Venetian. It is easy to learn and exciting to play. The Venetian provides two versions of this game: Double Deck 21 where the cards are dealt from the hand, and Multiple Deck 21 where the cards are dealt from a box called the “shoe.”

In blackjack, everyone plays against the dealer. In the hand dealt game, the players are dealt two cards face down. In the shoe dealt version, players receive both cards face up. In both versions, the dealer receives his/her first card face up and the second card face down. The object of the game is to get as close as possible to 21 without going over 21. If a hand goes over 21, it is called a “bust” or “break” and the wager is lost. In 21, Jacks, Queens, Kings and tens count as 10. An Ace may be played as a one or an 11. All other cards are played at face value.

When you receive your first two cards, you may either “stand” or “hit.” When you “stand” it means you feel you are close enough to 21 and no longer wish any additional cards. If you wish to receive another card or “hit,” scratch the surface of the table with your first two cards (hand dealt games only). If you wish to “stand” simply tuck your cards underneath your bet.

In the shoe dealt version, you don't need to touch your cards, simply indicate a “hit” or “stand” by using hand signals. In both methods of play, you may draw as many cards as you want until you are close to 21 or until you “bust” or “break.”

If you are closer to 21 than the dealer, you win and are paid an amount equal to your original wager. If your hand is less than the dealer's, you lose. If the dealer's hand “busts” or “breaks,” you win as well. Ties are a standoff or “push” and your bet remains on the table.

If your initial two cards total 21, any Ace with a 10, Jack, Queen or King, you have a blackjack. Blackjack is paid 3 to 2.

In 21, the player has many options to choose from:

SPLITTING PAIRS

If your first two cards have the same numerical value, you may split them into two hands. The bet on the second hand must equal the original bet. If the split pair is Aces, you are limited to a one card draw on each hand.

DOUBLING DOWN

After receiving your first two cards you may elect to wager an additional amount not to exceed the value of the original bet. With a double down, you will be dealt one additional card only.

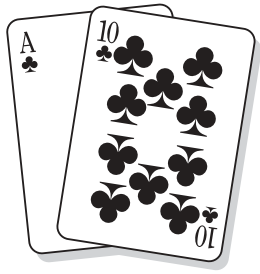
INSURANCE

If the dealer's face up card is an Ace, you may elect to take insurance. The insurance bet is a wager that the dealer has a blackjack. You may bet up to one half of your original bet. Insurance bets pay 2 to 1 if the dealer has a blackjack, but lose in all other instances.

SURRENDER

Players have the option of surrendering one half of their original wager after receiving their first two cards. If you surrender your cards, the dealer will take half of your wager. (Note: the Surrender option is not available on the Double Deck game.)

CRAPS



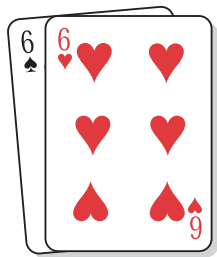
*Blackjack without
face card.*



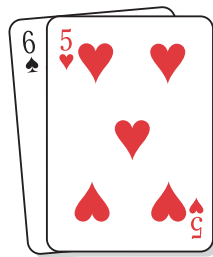
*Blackjack with
face card.*



*If you split aces,
you get one hit
on each.*



*You may split
any pair.*



*You may double
down on
any two cards.*

Craps is an exciting, fast-paced, action-packed game utilizing a pair of dice. Here are some basics to get you started shooting craps.

One player, known as the “shooter,” throws the dice. All wagers must be placed before the shooter throws the dice. The types of wagers that can be made are:

PASS LINE

An even money bet, made on the first roll of the dice (known as the “come out roll”). You win if a 7 or 11 roll, or lose if 2, 3 or 12 roll (known as “craps”). Any other number that rolls becomes the “point” and the point must roll again before a 7 to win.

DON'T PASS LINE

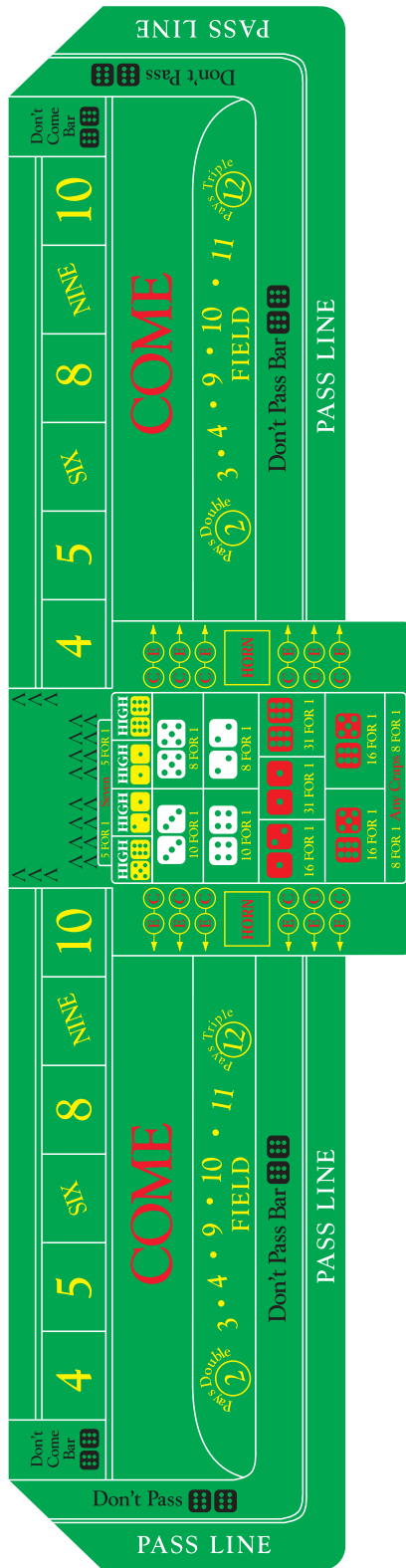
An even money bet which is the opposite of the pass line. You lose on the “come out” roll if the shooter rolls a 7 or 11. You win on a 2 or 3 (12 is a tie). Once a point is established, you lose if the point is thrown and win if a 7 rolls.

COME BETS

Made anytime after the first roll when a shooter has a point to make. You win on a 7 or 11 and lose on a 2, 3 or 12. Any other number becomes your “come point” and must be repeated for you to win before a 7 rolls.

DON'T COME BETS

Made anytime after the first roll when a shooter has a point to make. It is the opposite of the come bet. You win if 2 or 3 roll (12 is a tie), and lose if 7 or 11 roll. Any other number rolled becomes your “come point” and if repeated you lose. If a 7 rolls you win.



ODDS

Once a point is made on the first roll or a come point on a succeeding roll, you may take the odds and win if the point or come points are made before a 7. Payoffs are: 2 to 1 on 4 and 10, 3 to 2 for 5 and 9, 6 to 5 on 6 and 8. "Don't pass" or "don't come" bets are in reverse: you must lay the odds in order to win.

PLACE BETS

Once a shooter makes a point, you may make a "place bet" on numbers 4, 5, 6, 8, 9 and 10. If the shooter rolls any of these numbers before a 7, you win the following payoffs: 9 to 5 on 4 and 10, 7 to 5 on 5 and 9, and 7 to 6 on 6 and 8.

A "place bet" may be taken off anytime before the next roll.

FIELD BETS

A one roll bet. You win even money on 3, 4, 9, and 10 and 11. You win 2 to 1 on 2. You win 3 to 1 on 12. You lose on 5, 6, 7 or 8.

PROPOSITION BETS

These bets are found in the center of the table and are one roll bets. You are betting that on the very next roll of the dice any of these numbers will come up:

Any craps (2, 3 or 12)	pays 8 for 1
Aces (2) or Twelve (12)	pays 31 for 1
Ace-Deuce (3) or Eleven (11)	pays 16 for 1
Seven (7)	pays 5 for 1

HARDWAYS

A Hardway bet is not a one roll bet. You are betting that the shooter rolls a pair. Hardways win if the dice roll as a pair and lose if a 7 rolls or if the number is thrown "the easy way." Example: If you bet a hard 8 and the dice roll 4,4 you win. If the dice roll "easy" 5,3 or 6,2 you lose.

Hard Four or Ten	pays 8 for 1
Hard Six or Eight	pays 10 for 1

PAI GOW



The game of Pai Gow (pronounced Pi Gow) is a game of Chinese dominoes, which is generally believed to have originated in China around the 12th century A.D. The name Pai Gow literally translated means “to make nine,” which will give some idea of the object of the game.

Pai Gow is played on a table and setting similar to blackjack: there is a dealer and seats for up to seven players. However, instead of cards, the dealer distributes dominoes to the players. There are 32 dominoes (sometimes referred to as “tiles” or “cards”) which are mixed or shuffled by the dealer. The dominoes are placed in eight stacks of four dominoes each. These are dealt to each position on the table (including any vacant positions) so that each player receives four dominoes.

Unlike the American game of dominoes, in Pai Gow the individual value of a domino is NOT based on the number of dots on it. Its value is based upon a symbolic Chinese meaning, which you do not need to know to play the game. Until you become familiar with the rankings, it is best to refer to the accompanying chart for the numerical rankings of the dominoes.

Each player uses his four tiles to form two separate hands. The best hand is referred to as the “high hand” and the other hand is called the “low hand.” If the player’s high hand is higher than the banker’s high hand, and the player’s low hand is also higher than the banker’s low hand, the player is a winner. If both his hands rank lower than both the banker’s hands, he loses his bet. If only one of his hands is higher, and the other is lower, it is a “stand-off” or “push” and no money changes hands. If the player and the banker have two hands totaling the same number, the hand with the higher “single ranking” domino (see chart) is the winner. The banker always wins if the two hands are exactly identical.

The highest hand would be a pair (called a “Bo” in Chinese); however, not all of the combinations called “pairs” are actually pairs of identical dominoes. Be careful to consult the chart when you are dealt your dominoes to see

if you have one of the “chop” or mixed pairs.

*Keep this mixed pair of 7s.
Keep your eye open for these
types of pairs.*



The next highest would be what is called a “Wong,” which is the nine domino together with a 2 or a 12 domino. After the Wong comes the “Gong,” which is an eight domino together with a 2 or a 12.



*This is a Wong.
Only a pair can beat this!*

If you cannot make any of these combinations, you must arrange your two dominoes to get as close to a total of nine as possible. At this point, the game is similar to playing two hands of baccarat, with nine being the highest possible total. As in baccarat, only the last digit of the total is counted: two dominoes which total 11 will only count as 1, a total of 15 will count as 5, etc.

Learning how to play Pai Gow means learning how to form the best two hands using the four dominoes you are dealt.

The following are four basic rules to guide you in setting your hands:

1. Play the pairs: the Gee Joon, 11 identical pairs, and four mixed pairs. Look for these pairs and play them as your “high hand.”
2. Play a 12 or a 2 with a 7, 8 or 9 to produce either a high 9, a Gong or a Wong. These are the most common “high hands” and are very powerful.
3. Play two small dominoes that add up to 7, 8 or 9.
4. Average the hands by playing the biggest domino with the smallest. This is the last resort. Play a balanced hand if you have nothing else.

There are two “wild” dominoes in Pai Gow: the 3 domino and the 6 domino which is formed by a red four and a white two. BOTH can be counted as either 3 or 6, and together they form the highest hand, called “Gee Joon.” It is considered a pair, even though these dominoes obviously do not match. Watch for these “wild” dominoes and use them in figuring your domino totals.

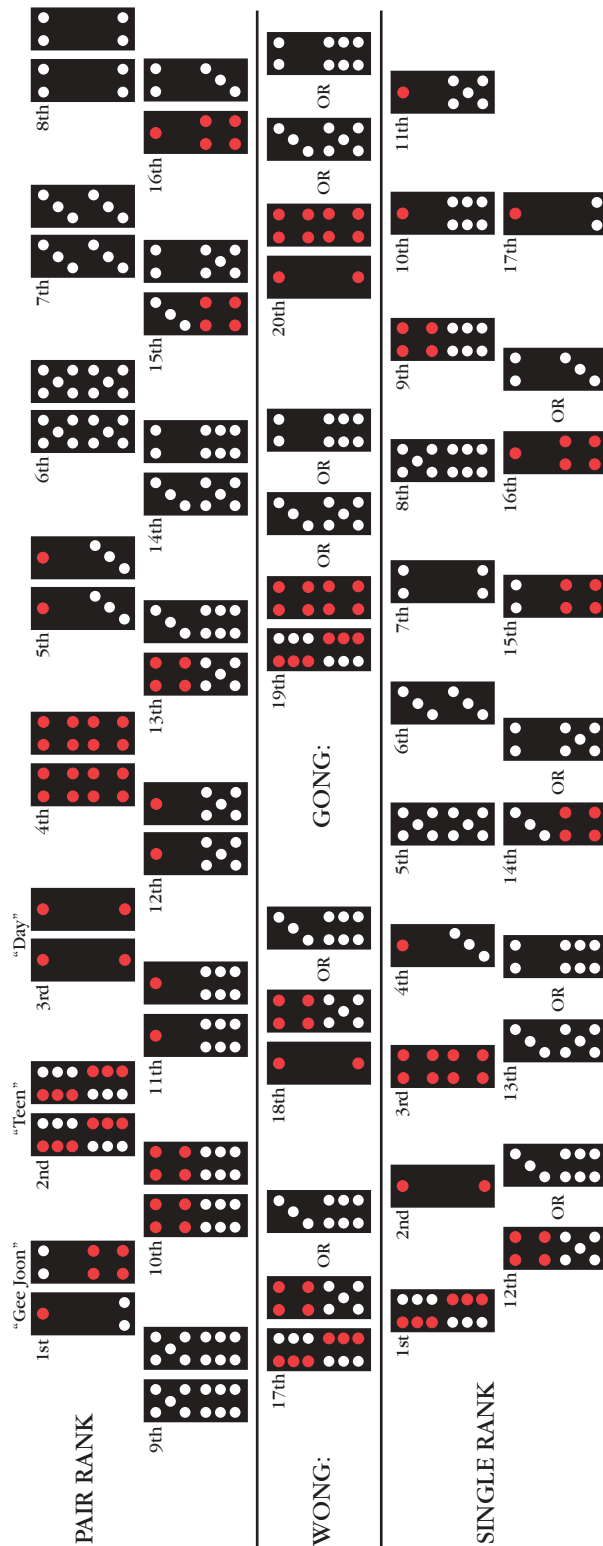
*This is a “Gee Joon.”
Together they’re the highest pair;
individually they can be
a 6 or a 3!*



On the table, there is also a dice cup with three dice inside. The purpose of the dice cup is only to determine which position on the table will receive the first hand. The counting always starts from the banker (who is not always the dealer), and proceeds around the table in a counter-clockwise manner. If the dice total 9 or 17, the banker will receive the first stack of dominoes. If the total is 10 or 18, the player to the banker’s immediate right will receive the first stack, and so on.

Pai Gow is a rotating bank game. Each player has the opportunity to bank the bets against all other players, including the house dealer. The dealer will offer the bank to each player in turn, moving counter-clockwise. The player has the option of either accepting the bank or passing it on to the next player. If no one accepts the bank, it goes back to the dealer. To be banker, a player must have played the previous hand against the house and must be able to cover all bets. He may also choose to co-bank with the house, in which case he must cover half the bets. If he chooses to co-bank, his dominoes must be set by the dealer according to the standard “house way.” The house retains 5% commission on each winning hand.

The dealers and floor supervisors will be glad to answer your questions about Pai Gow or to set your hand for you if you are unsure of how to proceed.



PAI GOW POKER



Pai Gow Poker, which is sometimes called “Asian Poker,” is an exciting game that is played with an ordinary deck of 52 cards plus one joker. The joker is used as an Ace or to complete a straight or a flush.

The dealer shuffles his deck and then proceeds to deal out the cards in seven stacks of seven cards each.

The dealer then shakes the dice cup, which is used to determine who will receive the first hand. The dice are totaled, and the dealer counts counter-clockwise from the “chung” (or marker), which indicates who the banker is. The banker is always counted as #1, 8 or 15.

The dealer then hands out each stack of cards to the player’s positions as indicated on the layout.

The players then arrange the seven cards dealt to them into two hands; one hand will contain five cards and is known as the high hand; the other hand will contain two cards and is the second highest hand. Once the two hands are formed, they are placed face down in the positions indicated on the layout.

To win your bet, both your high hand and your second highest hand must rank higher than the respective hands of the banker. If you have even a little knowledge of traditional poker, this game will come easy to you, because poker ranking procedures are used in determining which hand is higher.

The only requirement in forming the two hands is that the second highest hand must contain *only* two cards and must be a lower ranking hand than the hand containing five cards.

If this requirement is not satisfied, the hand is declared a “foul hand” and the wager is automatically forfeited.

After all players have arranged their hands, the dealer will set the house’s hand.

When your hand is compared to the house (or the banker’s) hand and both the second highest hand and the high hand rank higher than the house (or banker’s), then you win! If both hands rank lower, you lose your wager. In order for money to exchange hands, both the second highest hand the high hand must either *both* win, or *both* lose.

If either one wins and the other loses, then the wager is a “push” and no money exchanges hands. The bank always wins if the hand is identical.

The house will handle all bets and will charge a 5% commission on all winning wagers.

There is no commission for “pushed” or losing wagers.

Another exciting aspect of Pai Gow Poker is that any player may act as the banker! The only requirement for being the banker is that you must be able to cover all wagers on the layout at that time. When a player acts as the banker, all other player’s hands are compared to the banker’s hand and *not* the dealer’s. When a player banks, the house will wager an amount equal to that player’s bet on the preceding hand.

The house will always take the bank when it is its turn, or when no player wishes to take the bank.

A word of caution – avoid exposing your hand at the table. It does not matter when the house is the bank because the house must set its hand as prescribed by our House Ways. However, when another player is the bank, you will be giving that player an advantage if he sees how you set your hand.

If you require assistance, the dealer or floor-person will be happy to assist you in setting the highest possible ranking according to The Venetian House Ways. However, we cannot be responsible for any losses that may be incurred.

POKER HAND RANKINGS

FIVE ACES
(including joker)

ROYAL FLUSH

STRAIGHT FLUSH

FOUR OF A KIND

FULL HOUSE

FLUSH

STRAIGHT
(A,2,3,4,5 is the second highest straight)

THREE OF A KIND

TWO PAIR

ONE PAIR

HIGH CARD

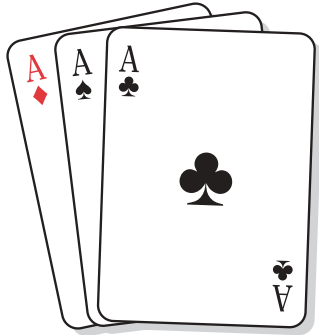


LET IT RIDE STUD POKER



This exciting variation of five card stud poker is easy to learn and fun to play. Each player places one bet of three equal bets and receives three cards, while the dealer deals two “community” cards face down. After looking at your first three cards, you may ask for one of your bets back or you may “Let It Ride.” The dealer then turns up one card. You may then ask for your second bet back or “Let It Ride.” The second card is then turned over by the dealer exposing both community cards. At this point, all winning hands are paid according to the payout schedule (pair of 10s or better, two pair, etc.).

The object is to get as good a hand as possible and bets are paid based on the schedule printed below. Players do not play against each other or against the dealer.



PAYOUT SCHEDULE

ROYAL FLUSH.....	1000 to 1
STRAIGHT FLUSH	200 to 1
FOUR OF A KIND.....	50 to 1
FULL HOUSE.....	11 to 1
FLUSH	8 to 1
STRAIGHT	5 to 1
THREE OF A KIND	3 to 1
TWO PAIR.....	2 to 1
PAIR OF 10s OR BETTER.....	1 to 1

NOTE: MAXIMUM AGGREGATE PAYOUT OF \$50,000 PER ROUND

CARIBBEAN STUD POKER



Caribbean Stud Poker offers the player the challenge of poker but uses an easier-to-play format. In addition, it is the first progressive play jackpot ever offered with a table game. It is played on a special table, similar to blackjack, it is based on five card stud poker. Each player antes with the option of playing for a progressive jackpot and receives five cards face down. The dealer gets five cards with one card face up. The players examine their hands and decide to either fold, forfeiting the ante, or to make an additional bet, doubling the ante.

The dealer can only qualify and continue with an Ace/King or better. Without this minimum, the player automatically wins the ante and that hand is over. If the dealer can open and the player wins the hand, the player collects his/her ante and additional bet. Winning hands are paid out in accordance with the standard payout schedule, shown below. It is the player's responsibility to inform the dealer when they have a flush or higher.

PAYOUT SCHEDULE

ROYAL FLUSH.....	100 to 1
STRAIGHT FLUSH	50 to 1
FOUR OF A KIND.....	20 to 1
FULL HOUSE.....	7 to 1
FLUSH	5 to 1
STRAIGHT	4 to 1
THREE OF A KIND	3 to 1
TWO PAIR.....	2 to 1
PAIR OF 10s OR BETTER.....	1 to 1

NOTE: MAXIMUM PAYOUT OF \$5,000 BET WAGER

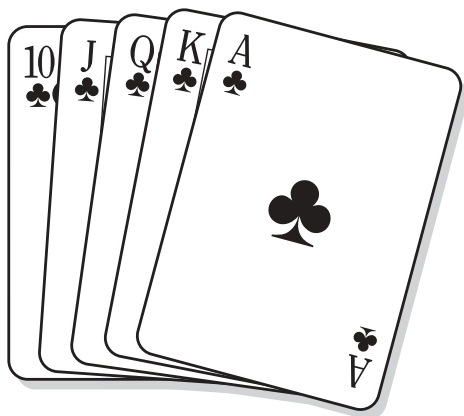
CARIBBEAN STUD POKER PROGRESSIVE JACKPOT



Players who wish to qualify for the Progressive Jackpot must place a separate wager by putting a \$1 gaming chip in the acceptor slot located in front of each player. They qualify for the jackpot when they draw one of the five hands listed below regardless of whether the dealer's hand is higher, lower or qualifies. The progressive jackpot pays out fixed amounts for lower hands and a percentage of the total jackpot for higher hands.

PROGRESSIVE JACKPOT

ROYAL FLUSH.....	100%
STRAIGHT FLUSH.....	10%
FOUR OF A KIND.....	\$500
FULL HOUSE.....	\$100
FLUSH.....	\$50



BIG SIX



The Venetian is proud to present the Big Six Wheel also known as the Wheel of Fortune. This is an easy game to play and loads of fun.

Bets are made by placing a chip on the layout in one of the boxes. These boxes correspond to the numbers on the wheel and indicate the payoff rates. Bets must be made before the wheel is spun. Wagers are paid off immediately after the wheel stops on a number. If that number is the one you put your money on, you're a winner. The higher the odds, the larger the payoff.

THREE CARD POKER



The player has the option of making two separate wagers at the start of each game. Three cards will be dealt to each player and three cards will be dealt to the dealer.

The first wager is called the “Pair Plus.” This bet wins with a player’s hand of a pair or higher. Winning pair plus bets will be paid in accordance with the following payout schedule.

- Pair - 1 to 1
- Flush - 3 to 1
- Straight - 6 to 1
- 3-of-a-kind - 30 to 1
- Straight Flush - 40 to 1

The second wager that can be made is called the “Ante.” This bet is made in order to play against the dealer. The object of the bet is to have a hand that ranks higher than the dealer’s hand. After receiving the three cards, the player decides to either play the hand or fold. If the decision is to play the hand, the player places an additional bet (equal to the ante wager) in the “play” box. The Dealer must have a Queen or better to qualify. If the dealer does not qualify, the player automatically wins the ante, and the play bet is a “push” (it does not win or lose). If the dealer qualifies and the player’s hand is higher than the dealer’s, the player will be paid even money plus a bonus for the following hands:

- Straight - 1 to 1
- 3-of-a-kind - 4 to 1
- Straight Flush 5 to 1

Any of our friendly dealers will be happy to answer any questions you may have about Three-Card Poker. Join Us!

SPANISH 21



Spanish 21 is played just like Blackjack but with eight “Spanish Decks” (A – 9, Jacks, Queens, Kings - no 10’s)

With Spanish 21, the player is offered numerous odds that make the game fun and exciting.

- Player Blackjack always beats dealer’s Blackjack – pays 3 to 2
- Player total of 21 always beats dealer’s total of 21 – pays up to 3 to 1*
- Double Down with 2 or more cards on any total
- Double Down Rescue – If a player is dissatisfied with his/her non-busted hand, he/she may rescue (take back) the Doubled portion of the bet, and forfeit the original wager

Additional Bonus 21 Payoffs

- 5 Card 21 Pays 3 to 2
- 6 Card 21 Pays 2 to 1
- 7+ Card 21 Pays 3 to 1
- 6-7-8 Mixed Suits Pays 3 to 2
- 6-7-8 Suited Pays 2 to 1
- 6-7-8 Spaded Pays 3 to 1
- 7-7-7 Mixed Suits Pays 3 to 2
- 7-7-7 Suited Pays 2 to 1
- 7-7-7 Spaded Pays 3 to 1

Super Bonus

- Player holds suited 7-7-7 and Dealer upcard is any 7
- \$5 to \$24 bet wins \$1000
- \$25+ bet wins \$5000

CASINO WAR



Casino War, the game you used to play as a kid is now offered at the Venetian.

At the beginning of each game, the player makes an initial wager. One card is dealt to each player and one card is dealt to the dealer. To win the wager, the rank of the player's card must exceed the rank of the dealer's card. Winning wagers will be paid at a rate of 1 to 1. A tie wager is also an option and pays 10 to 1.

If the player and dealer's cards have the same rank (tie), the player is given the option to "War" with the "house." The player makes an additional amount equal to the initial wager. Three cards are then "burned" for both the player and the dealer and one additional card is dealt to both. The highest-ranking card wins the "War."

It's that simple!

NEVADA LAW STATES THAT NO PERSON UNDER THE AGE OF 21 YEARS SHALL BE PERMITTED TO:

- A. Play, or be allowed to play, any licensed game or slot machine.
- B. Place wagers with or collect winning wagers from any licensed Race Book, Sports Pool or Pari-Mutuel operator.
- C. Loiter, or be permitted to Loiter, in or about any room or premises wherein all licensed game, Race Book, Sports Pool or Pari-Mutuel Wagering is operated or conducted.

WHEN THE FUN STOPS

If you or someone you know is suffering the fear, frustration and anger of a gambling problem, you're not alone.

Just pick up a phone and dial:

1-800-522-4700

Problem Gamblers Helpline